

FEDERICO TRUZZI

Music composer, producer and sound designer



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With a passion for creating and shaping sound, I've honed my skills in various media such as film, television, audio branding, and video games.

I specialize in crafting music that elevates visuals and storylines, whether it's emotive themes, action cues, or unique sound logos, always seeking innovative ways to tell a story through music.

WORK EXPERIENCE

FREELANCER - Music composer and producer 2011-Today

- Compose, arrange, and produce music for various media, including advertisements, commercials, films, animations, documentaries, explainer videos, sound logos, production music, video games, and theatre shows.
- Create sound design for various media, such as videos, video games, movies, and sound logos.
- Transcript and write musical scores for orchestras and choral groups, e.g. for recording sessions.
- Consult with directors and producers to determine the placement of musical cues to achieve the desired artistic vision.
- Oversee musicians and vocalists during rehearsals and recording sessions, to ensure efficient composition.
- Record, mix, and master tracks using a variety of plugins and outboard equipment.
- Set up and operate equipment on-site, including microphones and recording devices.

WESOUND - Music composer and producer 2020-2023

- Design and modelling sounds and music for sound logos, brand music and bespoke music.
- Effectively interpret client requirements to create actionable music production briefs, ensuring timely delivery of top-quality deliverables.

DAW & AUDIO SOFTWARE



SKILLS

- Effective client communication for understanding needs.
- Listening sensitivity, with a keen ear for detail.
- Composing in very diverse music styles including classical, cinematic, orchestral, rock, pop, and electronic.
- Ability to deliver high-quality music on tight deadlines.
- Extensive knowledge of music theory and orchestration.
- Experienced user of digital and analog mixing, recording, and editing equipment.
- Musical transcription and transposition.
- Quick learner and adopter of new technologies
- Programming knowledge grounded in Ambisonic, C, C++, Java, Matlab, and HTML

INSTRUMENTS

- Electric, acoustic and classical guitar, piano and keys, electric bass, ukulele, mandolin, charango.

EDUCATION

- **Pulse College**, Summer Scoring program, Varna (Bulgaria), 2016.
- **Conservatorio di Mantova**, Masterclass in Orchestral Conducting with Ennio Nicotra, Mantova (Italy), 2014
- **Berklee College of Music**, Orchestration, Online courses, 2011
- **University of Tor Vergata**, Roma, MSc Sound Engineering, Roma (Italy), 2008-2009
- **University of Study of Modena and Reggio Emilia**, BA Software Engineering, Modena (Italy), 2002-2007
- **Berklee College of Music**, Summer Session, Boston (Ma) (USA), 2005

