



FEDERICO TRUZZI

Music composer, producer and sound designer

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As a music composer and producer, I have a passion for creating and shaping sound in all its forms. With experience in a variety of media including film, television, audio branding, and video games, I have honed my skills in creating music that enhances and elevates the visuals and storylines of the projects I work on. Whether it's crafting emotive and evocative themes, writing pulse-pounding action cues, or designing unique sound logos and audio branding, I am always seeking new and exciting ways to use music to tell a story and engage listeners.

WORK EXPERIENCE

FREELANCER - Music composer and producer 2012-Today

- Compose and arrange music for advertisements, commercials, public service announcements, movies, animations, documentaries, explainers, sound logos, production music, video games, dance and theater shows.
- Arrange, cut, mix and record instruments and voices to ensure efficient composition.
- Transcript scores and parts.
- Prepare recording sessions by writing musical scores for orchestras and choral groups
- Consult with directors and producers to determine placement of musical cues and coordinate artistic vision.
- Conduct musicians and supervise singers during rehearsals and recording sessions.
- Define instruments, musical styles, rhythms, and patterns to effectively evoke the desired responses.
- Create sound design for videos, video games, movies and SoundLogos.
- Mix and do mastering of tracks using plugins and outboards.
- Record and mix tracks for bands/songwriters in many different styles.
- Set up equipment on-site including microphones and recording devices.

WESOUND - Music composer and producer 2020-Today

- Design and modelling sounds and music for sound logos (Dräger, Pickup, Eintracht Frankfurt, CCV bank, Codafish, etc.).
- Design, producing and composing music with the goal to define the right sound for the specific brand (TargoBank, Cornelsen, Aldi, Team Deutschland, Codafish, etc.)

SKILLS

- Able to compose in different styles: from classical, cinematic and orchestral music to rock, pop, and electronic music.
- Deliver high-quality music on tight deadlines
- Extensive knowledge of music theory and orchestration.
- Guitar, bass, piano, ukulele, mandolin and synths
- Logic X, Protools, Repair, Ableton Live, Sibelius, Finale, Max-Msp.
- Digital and analog mixing, recording, editing equipment.
- High listening sensitivity, with good focus and attention to detail.
- Effective communicator with a talent for understanding clients' needs
- Good musical transcription and transposition skills.
- Quick learner and adopter of new technologies
- Basic knowledge of Ambisonic, C, C++, Java, Matlab and Html.

EDUCATION

- **Pulse College**, Summer Scoring program, Varna (Bulgaria), 2016.
- **Conservatorio di Mantova**, Masterclass in Orchestral Conducting with Ennio Nicotra, Mantova (Italy), 2014
- **Berklee College of Music**, Orchestration, Online courses, 2011
- **University of Tor Vergata**, Roma, MSc Sound Engineering, Roma (Italy), 2008-2009
- **University of Study of Modena and Reggio Emilia**, BA Software Engineering, Modena (Italy), 2002-2007
- **Berklee College of Music**, Summer Session, Boston (Ma) (USA), 2005

